



THE JUMP

CREATED BY: SHELBY DEAL

LOGLINE

In 2005, a twenty-one-year-old college student fights to participate in the international competition known as The Jump, following her lost parents into the unknown, while the people she leaves behind deal with the dark secrets of the entities controlling it.

SYNOPSIS

The Jump is your greatest opportunity on Earth. Whether you're doing it for the glory. Or the money you get for first place. Or the break from real life. This competition has changed the course of the world. For the better.

Strong City, Kansas is the worst thing that has happened to Marietta Caldwell. Everyone thought it was the end of the world when a hole, diameter spanning the length of ten football fields, darkness its only promise, miraculously appeared at the start of the millennia. Tallgrass Prairie National Preserve's anomaly became an international phenomenon instead, known as The Jump.

And it ruined Marietta's life because her mother jumped in the inaugural competition, followed by her father just one year later. Now that she's twenty-one, she plans to live up to the family legacy. Nothing will stop her. Not her friends. Not her part in the student play. Not her boyfriend. Not the lingering eyes of the girl that shares her major. It doesn't matter she doesn't know how long she'll be gone. Doesn't matter the odds she'll even come back are slim to none. No one even knows where The Jump leads to. Or if it leads anywhere.

At least that's what The Jump Corporation and world leaders want you to think. Before the year 2000, the world was in utter disarray. Hurricanes never seen before. Earthquakes that could tilt the planet off its axis. Melting ice caps bleeding into rising seas. Wildfires painting new continents. Killer storms washing away what we used to know. The astronomical hole afflicting the world was still a surprise. Mother Nature's trump card. Yet The Jump was created and executed quickly. High-ranking officials take part even though they don't need the money. But, *Panem et circenses*, right?

All the more helped by the few that do come back seeming to have no memory. No one can answer any questions, even if there's someone to do the digging.

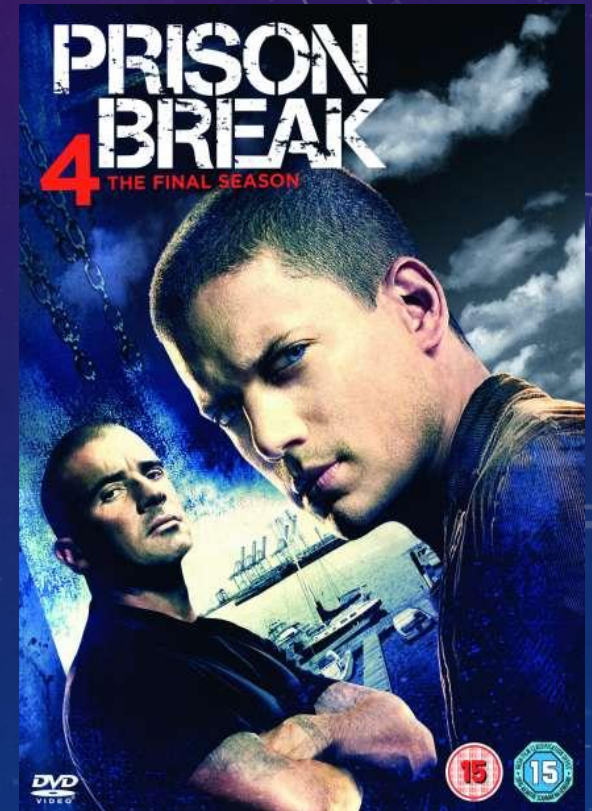
SHOW CROSS



MEETS



MEETS





THREAT ASSESSMENTS



MARIETTA CALDWELL

Age: 21

Occupation: College student, works part time in a dining hall.

Having lost her mother and father to the first and second jumps, Marietta is intent on jumping in the fifth one. Up until her father jumped, she didn't have the slightest desire to compete. She believed her mother abandoned her and her father after stealing money from The Jump Corporation to fund illegal habits. Resentful and blaming her for her father's jump, her priority will most likely be finding him.

It is pertinent to understand that Marietta is a performer, never hesitating to be in the drama club's plays. She wants to be the center of attention. She desires to become something, which combined with a hero complex is dangerous. She wants to rescue her parents and there will be no hesitation if she finds out the true purpose of The Jump. She will play the part of hero, no matter the consequences because, to her, the ends never justify the means. Any sacrifices to be the hero, including personal relationships, are worth it to her.

Her jump to the new world, Apricus must be diverted. If not possible, extreme force will have to be used to stop her.

Threat Level: High

LOGAN ADAMS

Age: 21

Occupation: College student, hacker.

A friend of Marietta Caldwell. It is advised, she is more than meets the eye. She is not only resourceful and incredibly intelligent, but also leads with her heart.

She's a cheerleader moonlighting as a hacker to help with her father's hospital bills. Having gained those skills, it didn't take long for curiosity to get the best of her. She has hacked The Jump Corporation several times, which has made her aware of confidential information. Not enough to put together the truth, but with her scientific understanding of The Jump in general, she could become a problem.

Upon investigation, it looks like her helpful nature has led her to a fascination with Marietta. It is suggested to keep a close eye on their relationship, as Logan loses sight of rationality when someone she cares for comes into question.

Threat Level: Moderate





DARCY LANE

Age: 21

Occupation: Receptionist at a Student Center, college drop-out.

Marietta's best friend. An aspiring documentary film director, she's not easy to miss. The only thing louder than her apparel is her mouth. Being Marietta's closest confidant and the only one she even considers listening to, she could end up being useful.

The most apparent thing about Darcy is her desire to create or to be apart of something big, hence her symbiotic relationship with Marietta. Having several short films on the new site YouTube, her best friend's life seems to be her new subject. Sources say she never goes without her camera.

The bigger, the better, the more controversial subjects drive her passion. This and her friendship make her dangerous. However, our experts suggest, if need be, she could be tempted if we offered her something bigger that outweighs her friendship and whatever she starts to gain from her amateur documentary on Marietta.

Threat Level: Moderate

JACQUELINE “JACKIE” VERINE

Age: 35

Occupation: Reporter

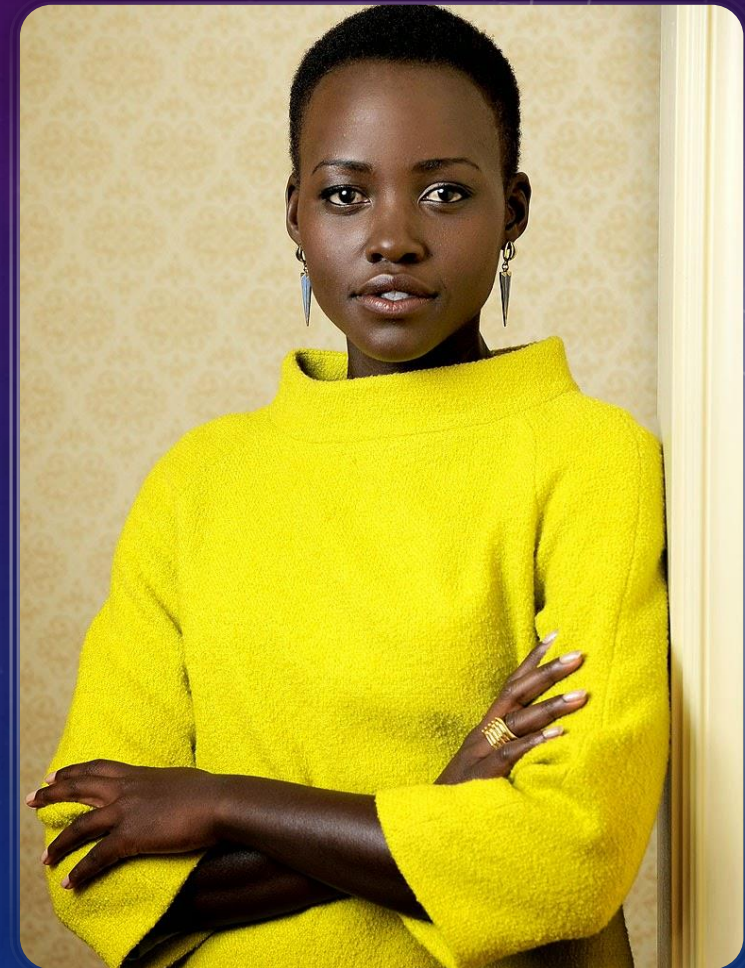
Losing her parents just out of high school, her only family, Jackie's main focus has always been her job. Almost an obsession, it comes as no surprise that her husband filed for separation, leading to Jackie moving out.

Itching to get back into more investigative reporting, she has been latching on to the big stories. She's pushing for a role beyond “fluff stories” leading up to The Jump. However, her employer, Wichita News 18, is well aware of the incentives that come with being our friend.

It has come to our attention that she runs the anonymous column, *Into The Jump*. Her request to report on the festivities of The Fifth Annual Jump could be motivated by this fact. It is quite concerning since the track record of the anonymous column leans toward the negative side.

Our experts predict that she will post, ask questions later and will not be reasoned with. They suggest impeding any reporting the moment her intentions become clear.

Threat Level: Moderate



PILOT

The Jump is an international competition that was created in 2000, when a hole, diameter the length of ten football fields, appeared in the middle of Tallgrass Prairie National Preserve in Strong City, Kansas. After it was discovered that when people jumped in the hole at the same time, they could come back at different moments from one day to one year and beyond or not at all, a simple competition was born. If you jump into the hole and come back first, you win \$50 million. There is risk involved though. No, people don't die, as evidenced by participants returning, but not everyone that jumped has come back. The people that do come back don't remember anything, no matter how long they are gone. Meaning no one knows where it leads to or if it leads to anywhere.

Fast forward to 2005, The 5th Annual Jump Competition. Marietta Caldwell, just turned 21, plans to jump this year. She will look for her lost parents, former employees of The Jump Corporation, who jumped in the 1st and 2nd jumps. Desiring to be the hero, she lets her best friend, Darcy Lane, film her journey to create a documentary.

Marietta follows through with her decision to sign up for The Jump at a festival celebrating the competition and doesn't tell her boyfriend, Jeff or her Aunt Desiree, who works for The Jump Corporation. Jackie Verine, a reporter, interviews Helen Knight, the C.E.O of The Jump Corporation, addressing a subject she was told not to.

A party after The Jump Festival reveals cracks in Marietta's and Jeff's relationship. This leads her to Logan, who shares her major and is a former roommate. She comforts her. Logan drives her home and uses her knowledge of The Jump to try to ease whatever sadness she's feeling.

Helen tells Desiree that Marietta has signed up for The Jump but has been denied due to failing her psychological evaluation, implying she's depressed. Marietta finds out she's denied when she goes to the Debriefing Building to be quarantined before the competition. Jackie breaks into The Jump Headquarters via Desiree's window after her media pass is denied entrance for The Jump panel. She swipes a folder from her desk but gets caught by Helen.

Marietta gets it from everywhere. From Desiree, doing a complete 180 from distant parenting to overbearing. From Jeff, angrily breaking up with her over not telling him about jumping before. From Logan, who seems strangely betrayed or heartbroken. But she decides she still has to jump somehow. Jackie pours over the folder from Desiree's office: it's about Cal and Sylvia Caldwell. Researching them, she finds out they left a daughter behind.

The next day, Jackie is fired from the television station she works for and after failed attempts to meet up with her cameraman to discuss information, she decides to see Marietta to further her investigation. She gets to her house and sees Marietta leaving with Darcy. Marietta and Darcy lead Jackie to Tallgrass Prairie National Preserve for The Jump Tour. Before Jackie can confront Marietta, Logan appears and beats her to it. Once the tour gets to the actual hole, Marietta makes a break for it, despite Logan trying to convince her not to do it. Darcy films it all, while Marietta finally jumps in and Logan jumps after her.

EPISODE CONCEPTS

EPISODE ONE

Marietta makes plans to enter The Jump Competition. Jackie probes further than she should into the corporation behind the event.

EPISODE TWO

Marietta and Logan get lost in Apricus, separately. Darcy and Jackie deal with the fallout of Marietta's decision.

EPISODE THREE

Marietta and Logan run into trouble in the Kingdom of Veritas. The 5th annual Jump commences.

EPISODE FOUR

Marietta and Logan find an ally in James Alston, who aids them in the search for Marietta's mother and father. Darcy and Jackie seek Desiree's help with taking down The Jump Corporation.

EPISODE FIVE

Marietta reunites with her mother. Desiree sends Darcy and Jackie on a dangerous mission.

EPISODE SIX

Marietta, Logan, Sylvia, and James travel to Effigia, the fourth kingdom. Jackie stumbles on information that makes her a target.

EPISODE SEVEN

Marietta and her crew are caught by The Guards of Effigia. A betrayal leads Jackie right into Helen Knight's grip.

EPISODE EIGHT

After a lone guard helps Marietta and her crew escape, they finally infiltrate Effigia. Reeling from Jackie's disappearance, Darcy teams up with Naomi and Jeff to find her.

FUTURE SEASONS

Season One

A woman's journey to find her mother and father changes the way the universe is seen with the revelation of the dark secrets held close by world leaders in charge of the international competition, known as The Jump.

Season Two

The secret has been revealed: Apricus is Earth. In another universe, on another time. A parallel universe, with the same people more or less as on Earth. Our characters must decide how to fight, if they should, or even if they can. The classic tale of a rag-tag bunch of misfits with a sci-fi twist, as they try to stop a multiple-world entity from taking over a world that does not belong to them.

Season Three

Our heroes, they have been caught and beaten. Their punishment: erased memories and complimentary trips to other Earths in different universes. Will they remember? What chaos ensues without their watchful eyes?

tone

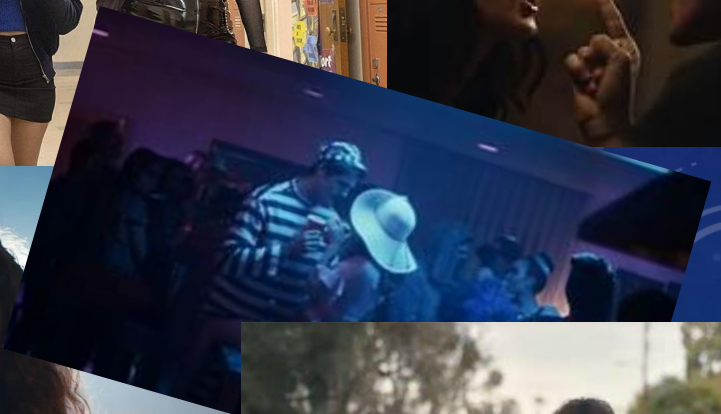
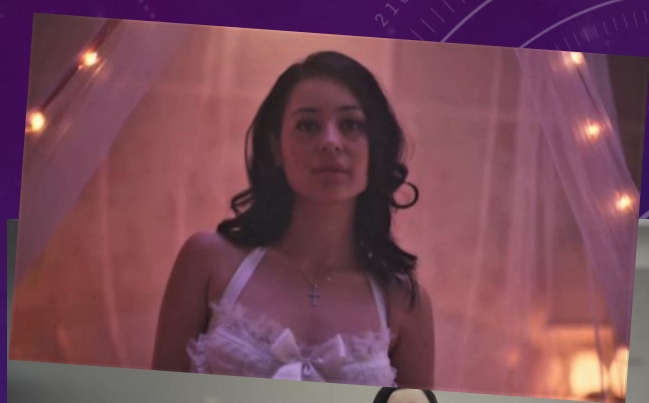
The series is a combination of a political thriller, sci-fi/fantasy, and coming-of-age drama. It is about the sometimes-dark lengths people will go to save someone or something that is important to them.

It is set just after the new millennia, in a universe where Earth is rapidly dying because of the human footprint. Exploring an Earth at the precipice of disaster, but with a plan in place to escape to a parallel world, no matter the cost, it looks at it through the eyes of a young woman in college, intent on abandoning everything to save her father (and mother) from an unknown abyss.

It will have the visual style of *Euphoria* for Earth and *Game of Thrones* for the parallel world, Apricus.



WORLD: EARTH



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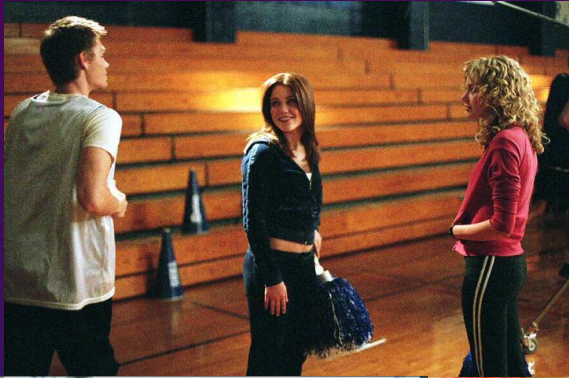


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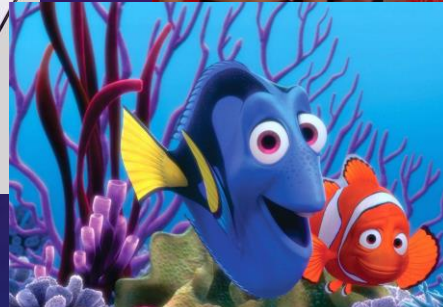
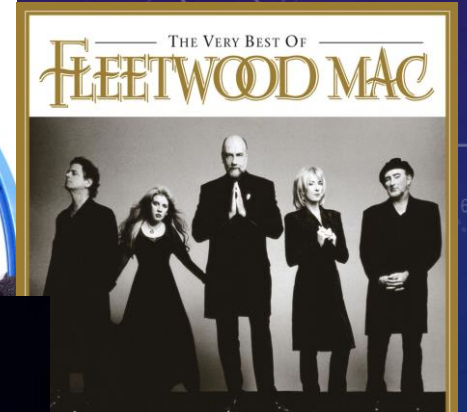


Tallgrass Prairie
National Preserve

WORLD: EARTH (EARLY 2000'S)



WORLD: EARTH (EARLY 2000'S)



WORLD: APRICUS



WORLD: APRICUS



WORLD: APRICUS



WORLD: APRICUS

